

Natural Language Generation and Parsing as Heuristic Planning Problems

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Abstract

This paper formulates the problems of natural language generation and parsing as particular instances of the classical planning problem. It assumes the existence of a Categorical Grammar lexicon from which the preconditions and effects of available actions are obtained. A declarative formalization of heuristics for action selection is used to guide the search for solutions. Heuristics for mapping formulas in the description logic DL-Lite_{R,□} into English sentences and backwards, and examples of application to Human Robot Interaction (HRI) are presented to illustrate the effectiveness of the approach.

Introduction

This paper studies the problem of human-robot communication in scenarios where a shared ontology should be built as a result of human-robot cooperation (e.g. map building). In particular, it addresses the issues of what language a human-robot team should use to communicate with each other, and how parsing and generation could be carried out flexibly, robustly and efficiently to facilitate cooperation.

We restrict attention to controlled languages (CL) (Huijsen, 1998; Kittredge, 2003) to deal with the first issue. The heuristic planning approach to parsing and generation proposed addresses the second issue. The logical language used for the declarative formalization of heuristics allows encoding a wide variety of information (syntactic, semantic, domain model and contextual) which can be exploited indistinctively by the planner for parsing and generation, to deal with anaphora, semantic/structural ambiguity, grammatical errors, or missing vocabulary in a flexible/robust manner.

The rest of the paper is organized as follows. First, we review basic concepts of λ -Calculus and Categorical Grammar (CG). Then, the formulation of natural language generation and parsing as planning problems is presented. Next, a declarative formalization of heuristics for action selection and the approach to planning associated with it are described. Finally, the approach is illustrated with heuristics that allow mapping DL-Lite_{R,□} formulas into English sentences and backwards, and examples of situated word learning and word formation mechanisms in a HRI scenario.

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The λ -Calculus and Categorical Grammar

We use the λ -Calculus (Church 1940) as a formalism to represent the meanings of the basic expressions of a language, and a *compositional* method to define the meaning of non-basic expressions from the meanings of basic expressions.

In the *simply typed λ -Calculus* there are infinitely many types of terms constructed from a finite set of *basic types*. A common choice of basic types in linguistics consists of a type *Bool* of *Boolean values* and a type *Ind* of *individuals*. The set of *simple types* is then built up by closing the set of basic types under the construction of total function types.

Terms in the λ -Calculus are built up out of variables and constants (Carpenter 1997). For each type τ we assume:

1. Var_τ : a countably infinite set of variables of type τ .
2. Con_τ : a collection of constants of type τ .

The collections Term_τ of λ -**terms** of type τ are defined as the smallest sets such that: 1) $\text{Var}_\tau \subseteq \text{Term}_\tau$; 2) $\text{Con}_\tau \subseteq \text{Term}_\tau$; 3) $\alpha(\beta) \in \text{Term}_\tau$ if $\alpha \in \text{Term}_{\sigma \rightarrow \tau}$ and $\beta \in \text{Term}_\sigma$; 4) $\lambda x. \alpha \in \text{Term}_\tau$ if $\tau = \sigma \rightarrow \rho$, $x \in \text{Var}_\sigma$ and $\alpha \in \text{Term}_\rho$.

A term of the form $\alpha(\beta)$ is said to be a *functional application*, and one of the form $\lambda x. \alpha$ a *functional abstraction*.

In *categorical grammar* (Ajdukiewicz 1935; Bar-Hillel 1950; Lambek 1958, 1961), every syntactic category corresponds to some λ -Calculus type, with the assumption being that expressions of each category can be assigned meanings of the appropriate type. We assume some finite set $\text{BasCat} = \{np, n, s\}$ of basic categories, which abbreviate *noun phrase*, *noun*, and *sentence* respectively, and are associated with the following λ -Calculus types $\text{Type}(np) = \text{Ind}$, $\text{Type}(s) = \text{Bool}$, and $\text{Type}(n) = \text{Ind} \rightarrow \text{Bool}$. BasCat is used to generate an infinite set **Cat** of functional categories that is the smallest set such that: 1) $\text{BasCat} \subseteq \text{Cat}$; 2) $(A \setminus B) \in \text{Cat}$ if $A, B \in \text{Cat}$; 3) $(B/A) \in \text{Cat}$ if $A, B \in \text{Cat}$.

A category B/A or $A \setminus B$ is said to be a *functor* category, and to have an argument category A and a result category B . A *functional category* of the form B/A is called a *forward functor* and looks for its argument A to the right, while the *backward functor* $A \setminus B$ looks for its argument to the left.

The main operation in Applicative Categorical Grammar (**ACG**) is the **concatenation** of an expression of a functional category and an expression of its argument category to form an expression of its result category, with the order of concatenation being determined by the functional category.

The correspondence $Type: Cat \rightarrow \lambda\text{-Calculus Types}$ for Cat is $Type(A \setminus B) = Type(B/A) = Type(A) \rightarrow Type(B)$. We assume we have a finite set **BasExp** of basic expressions, e.g. some subset of English words or possibly complex sequences of words that constitute a single lexical entry.

Definition 1 (Categorial Lexicon) A categorial lexicon is a relation $Lex \subseteq \text{BasExp} \times \text{Term} \times \text{Cat}$ such that if a lexical entry $e \Rightarrow \alpha: A \in Lex$, then $\alpha \in \text{Term}_{Type(A)}$.

Definition 2 (PS_{ACG}) The phrase-structure rules of **ACG** are all instances of the following **application schemes**.

$\alpha: B/A, e_1, \beta: A, e_2 \Rightarrow \alpha(\beta): B, e_1 \cdot e_2$ Forward Application
 $\alpha: A e_1, \beta: A \setminus B, e_2 \Rightarrow \beta(\alpha): B, e_1 \cdot e_2$ Backward Application

The forward scheme states that if e_1 is an expression of category B/A with meaning α , and e_2 is an expression of category A with meaning β , then expression $e_1 \cdot e_2$ (e_1 concatenated to e_2) is an expression of category B with meaning $\alpha(\beta)$. The backward scheme is interpreted similarly.

Phrase structure trees formalize derivations where: the leaves are lexical entries, and the internal nodes the result of applying a phrase structure rule to their immediate successors. Let $\langle \alpha: C, e, \langle T_1, T_2 \rangle \rangle$ denote the tree rooted at category $\alpha: C, e$ with daughter trees T_1, T_2 (Carpenter 1997).

Definition 3 (AdmTree_{Lex}) The set of **admissible trees** associated with a lexicon **Lex** is the least set such that:

1. $\langle \alpha: C, e \rangle \in \text{AdmTree}_{Lex}$ if $e \Rightarrow \alpha: C \in Lex$
2. $\langle \alpha(\beta): C, e, \langle T_1, T_2 \rangle \rangle \in \text{AdmTree}$ if $T_1, T_2 \in \text{AdmTree}$ and $Root(T_1), Root(T_2) \Rightarrow \alpha(\beta): C, e \in \text{PS}_{ACG}$.

The **language recognized** by lexicon **Lex** is the expression set $L_{Lex} = \{e \mid T \in \text{AdmTree}_{Lex} \text{ and } Root(T) = (\alpha: C, e)\}$.

Parsing and Generation as Planning Problems

This section proposes a formulation of *generation* (i.e. mapping λ -terms into natural language expressions) and *parsing* (i.e. the reverse mapping) as classical planning problems.

Definition 4 A **classical planning problem** P is a tuple (S, s_0, S_G, A, f) , where: 1) S is a set of states; 2) $s_0 \in S$ is the known initial state; 3) $S_G \subseteq S$ is the non-empty set of goal states; 4) $A(s) \subseteq A$ is the set of applicable actions in state s ; 5) f is the deterministic transition function. $f(a, s)$ is the state resulting from performing action a in state s .

A **solution** to P is an action sequence a_0, \dots, a_n that generates a state sequence s_0, \dots, s_{n+1} where $s_{n+1} \in S_G$ is a goal state, each $a_i \in A(s_i)$ is applicable in state s_i , and each $s_{i+1} = f(a, s_i)$ follows s_i (Geffner and Bonet 2013).

The **domain model** of a planning problem is the *set of states and available actions*. A **problem instance** is a pair of *initial and goal states*. As we will see, the planning problems of **parsing and generation share the same domain model**.

Definition 5 Given a lexicon **Lex**, a **construction** is a pair $((e, B), \alpha)$ such that there is a tree $T \in \text{AdmTree}_{Lex}$ with $Root(T) = (\alpha: B, e)$. The expression and category (e, B) form the syntactic part and the λ -term α the semantic part.

The notion of a *construction* (Goldberg 1995) has been formalized in *Fluid Construction Grammar* (Steels 2011) using feature structure *unification* and *merge* for parsing and generation in the context of language evolution experiments.

Definition 6 Parsing and Generation Planning Problems

A **state** s is a set of constructions Ψ . The **initial state** s_0 is the empty set of constructions. The **set of goal states** S_G is $I) S_G = \{\Psi \mid ((e, B), \beta) \in \Psi\}$ the set of states which contain a construction $((e, B), \beta)$ for **parsing problem** (e, Lex) ; and $II) S_G = \{\Psi \mid ((e', B), \alpha) \in \Psi\}$ the set of states which contain a construction $((e', B), \alpha)$ for **generation problem** (α, Lex) . The **available actions** set $A = \{add_construction(C_1, C_2) \mid \text{each } C_{i=1,2} \text{ is a construction}\}$. $A(s)$, the set of **applicable actions**, and $f(a, s)$, the **transition function**, are defined by specifying the preconditions and effects of each action¹.

Preconditions: $add_construction(C_1, C_2)$ can be executed in state s if $C_1, C_2 \in \Psi \cup Lex$, and if C_1 can be applied to C_2 using the application schemes of **ACG** (see below).

Effects: the result of executing $add_construction(C_1, C_2)$ in s is $s' = \Psi \cup \{C_1(C_2)\}$. $C_1(C_2)$ denotes the result of applying construction C_1 to construction C_2 , and equals

- $((e_1 \cdot e_2, B), \beta(\alpha))$, if C_1 is of the form $((e_1, B/A), \beta)$ and C_2 is of the form $((e_2, A), \alpha)$, (forward app.); or
- $((e_2 \cdot e_1, B), \beta(\alpha))$, if C_1 is of the form $((e_1, A \setminus B), \beta)$ and C_2 is of the form $((e_2, A), \alpha)$, (backward app.).

Note the domain model (states and actions) of the planning problems (α, Lex) generation and (e, Lex) parsing is determined by the CG lexicon Lex specified in its formulation.

Heuristic Planning with Declarative Formalization of Heuristics for Action Selection

We propose solving the generation and parsing problems using a *heuristic planner*, i.e. a planner that explores the space of *selectable states* rather than that of *reachable states*. A state is *selectable* (respectively, *reachable*) if it can be generated by applying a sequence of *selectable* (resp. *executable*) actions to the initial state. (Sierra-Santibanez 1998) describes a heuristic forward chaining planner which uses a *declarative formalization of heuristics for action selection* to circumscribe the set of states that should be considered to those that are *selectable* according to a strategy for action selection. The advantage of representing heuristics declaratively is that it is possible to refine the action selection strategy of the planner/robot by simple additions of better heuristics, as proposed in the *advice taker* (McCarthy 1959).

An *action selection strategy* Σ is a set of action selection rules. An *action selection rule* is an implication whose antecedent depends on a state s , and whose consequent takes the following forms: $Good(a, s)$, $Bad(a, s)$ or $Better(a, b, s)$ ². The heuristic planner determines the set of selectable actions for a state s by interpreting Σ non-monotonically (Lifschitz 1995) and considering that an executable action a is *selectable* in s if: (1) a is *good* for s ; or (2) if there are no good actions for s , and a is *not bad* for s . Next, we present an action selection strategy that allows a heuristic planner to map DL-Lite_{R, \square} formulas into English sentences, and a second strategy it can use for parsing them.

¹See next sections for examples of constructions, actions, and their application to parse/generate sentences in a HRI scenario.

²The intuitive meaning of these predicates is that performing action a in state s is *good*, *bad*, or *better* than performing action b .

Generating English Sentences for DL-Lite_{R,□}

DL-Lite (Calvanese et al. 2007, 2011) is a family of Description Logics (DLs) (Baader et al. 2003) studied in the context of ontology-based access to relational databases. DL-Lite_{R,□} is a member of DL-Lite in which the *Terminological Knowledge Base* (**TBox**) consists of **inclusion assertions** of the form $Cl \sqsubseteq Cr$. Cl and Cr denote concepts that may occur on the left and right-hand side, and can be of the form:

$$Cl \rightarrow B \mid \exists R \mid Cl_1 \sqcap Cl_2$$

$$Cr \rightarrow B \mid \neg B \mid \exists R \mid \neg \exists R \mid \exists R.B$$

where B denotes an atomic concept and R an atomic role.

Inclusion Assertions in DL-Lite_{R,□} can be translated into

FOL formulas of the form $\forall x(Cl(x) \rightarrow Cr(x))$ such that³

$$Cl(x) \rightarrow B_0(x) \wedge \bigwedge_{i=1}^m A_i(x)$$

$$Cr(x) \rightarrow B(x) \mid \neg B(x) \mid \exists yR(x, y) \mid \neg \exists yR(x, y) \mid \exists y(R(x, y) \wedge B(y))$$

where each $A_i(x)$ can be of the form $B_i(x)$ or $\exists yR_i(x, y)$. B, B_i denote unary predicates, and R, R_i binary predicates.

Lexicon Lex_{R,□}

| | |
|------------------|---|
| every | $\Rightarrow \lambda U.\lambda V.\forall x.(U(x) \rightarrow V(x)) : (stb/(np\setminus scr))/ncl$ |
| everyone | $\Rightarrow \lambda U.\lambda V.\forall x.(U(x) \rightarrow V(x)) : (stb/(np\setminus scr))/(np\setminus swho)$ |
| who ₁ | $\Rightarrow \lambda U.\lambda x.U(x) : (np\setminus swho)/(np\setminus scl)$ |
| is a | $\Rightarrow \lambda U.\lambda x.U(x) : (np\setminus s)/n$ |
| is not a | $\Rightarrow \lambda U.\lambda x.\neg U(x) : (np\setminus scr)/n$ |
| does not | $\Rightarrow \lambda U.\lambda x.\neg U(x) : (np\setminus scr)/(np\setminus s)$ |
| robot | $\Rightarrow \lambda x.robot(x) : n$ |
| explores | $\Rightarrow \lambda x.explore(x) : np\setminus s$ |
| scans | $\Rightarrow \lambda y.\lambda x.scan(x, y) : (np\setminus s\exists)/np$ |
| something | $\Rightarrow \lambda U.\lambda y.\exists x.U(y, x) : ((np\setminus s\exists)/np)\setminus(np\setminus s)$ |
| a | $\Rightarrow \lambda U.\lambda V.\lambda y.\exists x.(V(y, x) \wedge U(x)) : (((np\setminus s\exists)/np)\setminus(np\setminus scr))/n$ |
| who ₂ | $\Rightarrow \lambda U.\lambda V.\lambda x.(U(x) \wedge V(x)) : (ncl\setminus ncl)/(np\setminus scl)$ |
| and | $\Rightarrow \lambda U.\lambda V.\lambda x.(U(x) \wedge V(x)) : ((np\setminus scl)\setminus(np\setminus scl))/(np\setminus scl)$ |

(Bernardi, Calvanese, and Thorne 2007) define a CG lexicon that captures a fragment of English consisting of sentences whose meanings belong to DL-Lite_{R,□}. They exploit the syntax-semantics interface provided by the Curry-Howard correspondence between the *Lambek Calculus* and the λ -Calculus to obtain DL-Lite representations of expressions in this English fragment compositionally while parsing (van Benthem 1987). Although we use the lexicon in (Bernardi, Calvanese, and Thorne 2007) with slight variations (see **Lexicon Lex_{R,□}** above⁴), our work differs from

³We assume without loss of generality that $B_0(x)$ is one of the conjuncts in $Cl(x)$ that can be expressed by a noun in the lexicon, if there is any; otherwise, $B_0(x) \equiv true$ and $Cl(x) \equiv \bigwedge_{i=1}^n A_i(x)$.

⁴The λ -Calculus type of subcategories $stb, scr, scl, swho, s\exists$ of s is *Bool*; and that of subcategory ncl of n is *Ind* \rightarrow *Bool*. The following lexical entries implement the inference rules $(np\setminus s) \Rightarrow (np\setminus scr), (np\setminus s) \Rightarrow (np\setminus scl)$, and $n \Rightarrow ncl$.

$$C_r : \emptyset \Rightarrow \lambda U\lambda xU(x) : (np\setminus scr)/(np\setminus s)$$

$$C_s : \emptyset \Rightarrow \lambda U\lambda xU(x) : (np\setminus scl)/(np\setminus s)$$

$$C_l : \emptyset \Rightarrow \lambda U\lambda xU(x) : ncl/n$$

theirs in using heuristic planning to solve the parsing problem rather than logical deduction, and in providing an algorithmic solution to the natural language generation problem.

Heuristics for Expressing $Cr(x)$ of $\forall x(Cl(x) \rightarrow Cr(x))$
Given a basic expression e of a lexicon Lex , C_e denotes the construction associated with lexical entry $e \Rightarrow \alpha : A \in Lex$ ⁵.

- If $Cr(x)$ is of the form $B(x)$ and there is a lexical entry $e \Rightarrow \lambda xB(x) : A \in Lex$ such that A is
 - n (noun), then $good(add_construction(C_r, C_{is\ a}(C_e)), s)$
 - $np\setminus s$, intrans verb, $good(add_construction(C_r, C_e), s)$
- If $Cr(x)$ is of the form $\neg B(x)$ and there is a lexical entry $e \Rightarrow \lambda xB(x) : A \in Lex$ such that A is
 - n (noun), then $good(add_construction(C_{is\ not\ a}, C_e), s)$
 - $np\setminus s$, then $good(add_construction(C_{does\ not}, C_e), s)$
- If $Cr(x)$ is of the form $\exists yR(x, y)$ and $e \Rightarrow \lambda y\lambda xR(x, y) : (np\setminus s\exists)/np \in Lex$ (transitive verb), then $good(add_construction(C_r, C_{something}(C_e)), s)$
- If $Cr(x)$ is of the form $\neg \exists yR(x, y)$ and $e \Rightarrow \lambda y\lambda xR(x, y) : (np\setminus s\exists)/np \in Lex$ (transitive verb), then $good(add_construction(C_{does\ not}, C_{something}(C_e)), s)$
- If $Cr(x)$ is of the form $\exists y(R(x, y) \wedge B(y))$, $e_1 \Rightarrow \lambda y\lambda xR(x, y) : (np\setminus s\exists)/np \in Lex$ and $e_2 \Rightarrow \lambda xB(x) : n \in Lex$, then $good(add_construction(C_a(C_{e_2}), C_{e_1}), s)$

Heuristics for Expressing $Cl(x)$ of $\forall x(Cl(x) \rightarrow Cr(x))$
These rules treat $A_1(x)$, the first conjunct in $\bigwedge_{i=1}^m A_i(x)$:

- If $A_1(x)$ is of the form $B(x)$, and there is an entry $e \Rightarrow \lambda xB(x) : A \in Lex$ such that A is
 - n , $B_0(x) \neq true$, $good(add_construction(C_s, C_{is\ a}(C_e)), s)$
 - $np\setminus s$ (intr. verb), $good(add_construction(C_s, C_e), s)$
- If $A_1(x)$ is of the form $\exists yR(x, y)$, and there is a lexical entry $e \Rightarrow \lambda y\lambda xR(x, y) : (np\setminus s\exists)/np \in Lex$, then $good(add_construction(C_s, C_{something}(C_e)), s)$

These rules treat the rest of the conjuncts in $\bigwedge_{i=1}^m A_i(x)$:

- If there is a subformula $H(x) \wedge D(x)$ of $\bigwedge_{i=1}^m A_i(x)$ such that the current state s contains construction $C_H = ((e_H, np\setminus scl), \lambda xH(x))$ and lexical entry
 - $e_i \Rightarrow \lambda xD(x) : n \in Lex$, then $good(add_construction(C_{and}(C_s(C_{is\ a}(C_{e_i}))), C_H), s)$
 - $e_i \Rightarrow \lambda xD(x) : np\setminus s \in Lex$, then $good(add_construction(C_{and}(C_s(C_{e_i}))), C_H), s)$
- If there is a subformula $H(x) \wedge \exists yR(x, y)$ of $\bigwedge_{i=1}^m A_i(x)$ such that the current state s contains a construction $C_H = ((e_H, np\setminus scl), \lambda xH(x))$ and there is a lexical entry $e_i \Rightarrow \lambda y\lambda xR(x, y) : (np\setminus s\exists)/np \in Lex$, then $good(add_construction(C_{and}(C_s(C_{something}(C_{e_i}))), C_H), s)$

These rules add “*every + noun + who*” or “*everyone who*” to a conjunction of clauses.

- If $Cl(x)$ is of the form $\bigwedge_{i=1}^m A_i(x)$ with $m > 0$, there is no lexical entry of the form $e \Rightarrow \lambda xA_i(x) : n \in Lex$ for $i = 1, \dots, m$ (i.e. $B_0(x) \equiv true$), and the current state s contains a construction $C_G = ((e_G, np\setminus scl), \lambda x(\bigwedge_{i=1}^m A_i(x)))$, then $good(add_construction(C_{everyone}, C_{who_1}(C_G)), s)$

⁵We assume all rules of the form $Condition(s) \rightarrow good(add_construction(C_1, C_2), s)$ satisfy the condition $C_1(C_2) \notin s$.

2. If $Cl(x)$ is of the form $B_0(x) \wedge \bigwedge_{i=1}^m A_i(x)$ with⁶ $m > 0$, there is a lexical entry $e \Rightarrow \lambda x B_0(x) : n \in Lex$, and the current state s contains a construction $C_G = ((e_G, np \setminus scl), \lambda x (\bigwedge_{i=1}^m A_i(x))), good(add_construction(C_{every}, C_{who_2}(C_G))(C_l(C_e)), s)$

Termination Heuristic Given a language generation problem (α, Lex) with α of the form $\forall x (Cl(x) \rightarrow Cr(x))$, if the current state s contains a construction $C_G = ((e_G, stb / (np \setminus scr)), \lambda X_1 \forall x_2 (Cl(x_2) \rightarrow X_1(x_2)))$ and another construction $C_H = ((e_H, np \setminus scr), \lambda x_3 Cr(x_3))$, then $good(add_construction(C_G, C_H), s)$.

Parsing Sentences in the English Fragment $L_{LexR, \square}$

The following heuristics allow a heuristic planner to map English sentences in $L_{LexR, \square}$, the language recognized by lexicon $Lex_{R, \square}$, into DL-Lite $_{R, \square}$ formulas. The set of heuristics has the same structure as that presented for the generation problem, except that the conditions of the rules depend on the form of e , the English sentence to be parsed. The action selection strategy for parsing requires adapting all the rules in the action selection strategy for generation. But we only indicate how to adapt one action selection rule in each of the main groups of the strategy for generation.

Heuristics for Parsing the Part of e Expressing $Cr(x)$ (Rule 5) If there are lexical entries $e_1 \Rightarrow \lambda y \lambda x R(x, y) : (np \setminus s_{\exists}) / np$ and $e_2 \Rightarrow \lambda x B(x) : n$ in Lex , and there is an expression e_h such that $e = e_h \cdot e_1 \cdot \text{“a”} \cdot e_2$, then $good(add_construction(C_a(C_{e_2}), C_{e_1}), s)$.

Termination Heuristic Given parsing problem (e, Lex) , if state s contains two constructions of the form $C_{cl} \equiv ((e_{cl}, stb / (np \setminus scr)), \beta)$ and $C_{cr} \equiv ((e_{cr}, np \setminus scr), \alpha)$, and $e_{cl} \cdot e_{cr} = e$, then $good(add_construction(C_{cl}, C_{cr}), s)$.

Related Work

(Lierler and Schüller 2012; Schüller 2013) use Planning and the CYK algorithm (Kasami 1965), Answer Set Programming (ASP) (Gelfond 1988; Baral 2003), and Combinatory Categorical Grammar (CCG) (Steedman 2000) for parsing NL. Our work uses a smaller set of combinatory rules than (Schüller 2013), and requires the introduction of heuristics for action selection for efficient parsing, but allows parsing sentences into semantic representations as (Blackburn and Bos 2005; Bernardi, Calvanese, and Thorne 2007; Steels 2011) do, and addresses the problem of NL generation as (Steels 2011) does.

(Geib 2016) uses the same CG-based formalism for planning and plan recognition (as we do for NL generation and parsing), and specifies action preconditions, effects, causally prior tasks and causally subsequent tasks in CCG.

(Koller and Petrick 2011) translate the *the sentence generation problem* into a planning problem, using tree-adjointing grammars (Joshi and Schabes 1997), and defining actions as operations that add a single elementary tree to the derivation.

⁶If $B_0(x) \neq \text{true}$, $m=0$, $good(add_construction(C_{every}, C_l(C_e)), s)$

Application Examples

Although a pattern matching approach can be used to map formulas in DL-Lite $_{R, \square}$ into English sentences, and backwards, such an approach does not build semantic and syntactic representations for each component of a formula or of an English sentence, nor can it exploit domain dependent or contextual knowledge to fill in missing information, learn associations between expressions and meanings in context, or extend a robot’s lexicon using word formation mechanisms. The following examples illustrate how the formalization proposed allows implementing such abilities.

Consider a scenario where a human-robot team is trying to build a map of a damaged area after an earthquake. Suppose a human team member asks a supervisor robot: *Does every robot examine a region?* But the robot does not understand the word “*examine*”. If the robot had a lexical entry for “*examine*”, it could apply heuristic 5 for parsing, adding the construction $(C_a(C_{region}))(C_{examine}) = ((\text{“examine a region”}, np \setminus scr), \lambda x_0 \exists y. (examine(x_0, y) \wedge region(y)))$ to its current state. The problem is that lexical entry “*examine*” $\Rightarrow \lambda y. \lambda x. examine(x, y) : (np \setminus s_{\exists}) / np$ does not belong to the robot’s lexicon. However, the position of expression “*examine*” in the sentence allows inferring its syntactic category, and therefore the λ -Calculus type of the λ -term that could constitute its meaning. Using such syntactic and semantic information, the heuristic planner described in this paper could hypothesize the existence of lexical entry “*examine*” $\Rightarrow \lambda y. \lambda x. \lambda R. R(x, y) : (np \setminus s_{\exists}) / np$ where variable R , ranging over binary predicate symbols, represents the indeterminate part of its semantic component.

Using the hypothesized lexical entry, the planner could apply rule 5, and add the following construction to its current state ((“*examine a region*”, $np \setminus scr$), $\lambda x_0 \exists y (\lambda R. R(x_0, y) \wedge region(y))$). Afterwards, the planner would apply rule 2 for parsing “*every+noun*” (case $m = 0$), add construction $C_{every}(C_l(C_{robot})) = ((\text{“Every robot”}, stb / (np \setminus scr)), \lambda X_1 \forall x_2. (robot(x_2) \rightarrow X_1(x_2)))$, use termination rule ((“*Every robot examines a region*”, stb), $\forall z (robot(z) \rightarrow \exists y (\lambda R. R(z, y) \wedge region(y)))$) and parse the question⁷.

Finally, the robot could unify the semantic part of this construction and formula $F \equiv \forall x (robot(x) \rightarrow \exists y (scan(x, y) \wedge region(y)))$, obtained by sensing the current situation; guess the sentence’s meaning should be F , and add lexical entry “*examines*” $\Rightarrow \lambda y. \lambda x. scan(x, y) : (np \setminus s_{\exists}) / np$ to its lexicon through this situated word learning process.

Suppose a human says “*Is Robot_5 approachable from where you are?*” to Robot_2, who has lexical entries

“*read*” $\Rightarrow \lambda y. \lambda x. read(x, y) : (np \setminus s_{\exists}) / np$

“*readable*” $\Rightarrow \lambda x. \exists y. read(y, x) : pn \setminus s$

“*approach*” $\Rightarrow \lambda y. \lambda x. approach(x, y) : (np \setminus s_{\exists}) / np$

Robot_2 could build lexical entry “*approachable*” $\Rightarrow \lambda x. \exists y. approach(y, x) : pn \setminus s$ from that for “*readable*”, applying the word formation scheme $\lambda Stem (Stem. \text{“able”} \Rightarrow \lambda x. \exists y. Stem(y, x)) : pn \setminus s$ to Stem “*approach*”⁸.

This example illustrates how a robot could formalise word formation mechanisms, such as *derivation* or *compounding*.

⁷Category q for question, lex entry **Does** $\Rightarrow \lambda U \lambda x U(x) : q / stb$.

⁸Category pn for proper noun, and **Robot_5** $\Rightarrow robot_5 : pn$.

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